

Design and Technology
Continuous assessment (2013-2014)

1. Continuous assessment

Items		F.1 (1 st term)	F.1 (2 nd term)	F.2 (1 st term)	F.2 (2 nd term)
1	Home Work	20	10	20	10
2	Project	30	30	30	30
3	Test / Competition	-	10	-	10
Total		50	50	50	50

2. Assignment and marks allocation (F.1)

F.1 (1 st term)	Item		Type	Marks allocation
	1	2D-Computer graphic	HW	10 (marks)
	2	2D-Animation	HW	10 (marks)
		Computer game design	Project	30 (marks)
F.1 (2 nd term)	1	Robot Design (product)	Project	30 (marks)
	2	Robot Design (graphic)	Project	10 (marks)
	3	Competition (class)	Competition	10 (marks)

3. Assignment and marks allocation (F.2)

F.2 (1 st term)	Item		Type	Marks allocation
	1	3D computer graphic	HW	20 (marks)
	2	3D computer graphic	Project	30 (marks)
F.2 (2 nd term)	1	Robot Design (product)	Project	30 (marks)
	2	Robot Design (graphic)	Project	10 (marks)
	3	Competition (class)	Competition	10 (marks)